



## Try It

### Mystery Sound Games

#### Design games to teach phonemic awareness skills.

Imagine that you have been given three envelopes, each one containing materials to teach phonemic awareness. No instructions have been given with the envelopes. Design three unique phonemic awareness games based on the materials in the envelopes, that teach a beginning phonemic awareness skill: rhyme, sound matching, or syllable counting. Write directions and note the learning goals for each game.

**Envelope #1** contains 9 index cards. Each card contains a picture of a common item: lamp, lollipop, lion, mitten, money, map, socks, snake, sun.

**Envelope #2** contains 10 index cards. Each card contains a picture: cat, hat, bat, dog, log, frog, hair, bear, chair, school bus.

**Envelope #3** contains 10 blank index cards.